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Adaptive signal control and coordination for urban traffic control in a connected vehicle environment: A review

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Abstract

Existing signal control systems for urban traffic are usually based on traffic flow data from fixed location detectors. Because of rapid advances in emerging vehicular communication, connected vehicle (CV)-based signal control demonstrates significant improvements over existing conventional signal control systems. Though various CV-based signal control systems have been investigated in the past decades, these approaches still have many issues and drawbacks to overcome. We summarize typical components and structures of these existing CV-based urban traffic signal control systems and digest several important issues from the summarized vital concepts. Last, future research directions are discussed with some suggestions. We hope this survey can facilitate the connected and automated vehicle and transportation research community to efficiently approach next-generation urban traffic signal control methods and systems.

Keywords: Urban traffic signal control; Adaptive signal control; Signal coordination; Connected vehicle-based signal control

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Introduction

The emerging improvements in recent wireless communication technology that have enabled vehicles to communicate with roadway infrastructure, and with each other, are collectively known as connected vehicle (CV) technology^[1]. CV technology features low latency, real-time data, high reliability, and high security in a high-mobility environment^[1]. It has developed rapidly for its potential to improve the mobility, safety, and environmental impact of traffic systems over the past several years^[2–9]. These three challenges, i.e., safety, mobility, and environment, are significant issues faced by modern transportation systems. The impact of these three issues includes significant economic loss, heavy casualties, as well as long-term adverse environmental damage in large urban areas^[10].

To tackle these serious problems, urban transportation systems have relied heavily on various proposed urban traffic control systems (UTCs) over the last few decades^[1,11–16]. Considering the complexity of urban transportation networks and performance dependency on different control types, both the choice and design of proper traffic signal control systems are important. Thus, there is a large body of literature that has investigated developments of the conventional traffic signal control systems, and most of their methods can be categorized into three strategies: fixed-time, actuated, and adaptive control^[1,17].

Within the current practice, fixed-time control systems typically create best-suited timing settings for different times of the day (TOD) determined by the historical traffic data. This method assumes that the traffic demand remains fairly constant during

the entire period of a particular timing plan. However, this assumption is seldom valid in realistic scenarios, causing the fixed-time strategy to demonstrate weak control performance^[1].

Actuated control systems collect real-time traffic flows from fixed infrastructure-based detectors, e.g., loop detectors, and apply simple logics, including phase calls, green extension, and max out, to change the timing plans. However, these systems have proven to be sub-optimal because the simple logic is based on a set of pre-defined and static parameters^[17,18].

The existing adaptive signal control methods use real-time traffic data to predict future traffic flows and obtain optimal signal timing settings. Subsequent control decisions are based on defined maximal or minimal objective functions^[1,17]. The adaptive signal control (ASC) has been widely applied to urban arterial networks.

Furthermore, to provide smooth traffic flows and reduce the number of stops and delays along an urban corridor or multiple intersections, signal coordination systems have been proposed and implemented by synchronizing traffic signals along a corridor^[19].

In summary, the existing literature^[12–16] examines existing UTCs that generally consist of three essential components: data, traffic model, and control strategy, graphically represented in Fig. 1 below.

The data describes the spatial and temporal characteristics of the acquired data as input, where usually it includes typical fixed and mobile sensing data. The traffic model depicts the dynamics of traffic on the road links, which include micro-, meso-, and macro-level traffic dynamics. The control strategy utilizes various timing plans to control traffic dynamics, for

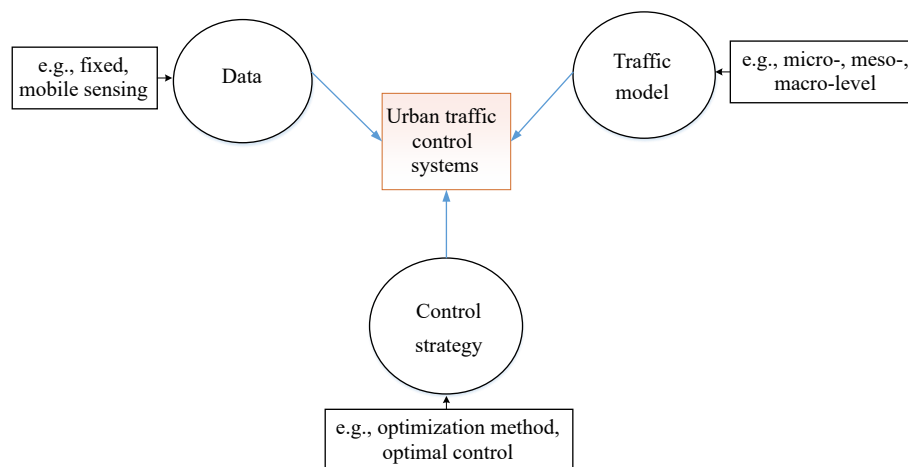


Fig. 1 Three basic components of urban traffic control systems (UTCs).

which standard signal variables include cycle length, split, and offset and the common strategies include optimization-based and optimal control-based methods. Generally, every UTCS includes these three basic components, although not always in some of the early-developed products.

Moreover, since the CV technology features low latency, real-time data, and two-way communication in a high-mobility vehicular environment^[1], it further enhances the existing signal control systems^[16,17,20–26]. Thus, there are many CV-based adaptive signal control and coordination introduced in the past decade, aimed at further improving the efficiency of UTCs^[16,17,20–26]. Also, in general, these CV-based signal control methods can be discussed from the previous three essential components: data, traffic model, and control strategy. Compared with the traditional UTCs, these CV-based signal control methods feature new data sources and quality, new varying-parametric dynamics, and new optimization and control strategy. The new data source and quality are collected from moving connected vehicles as well as connected infrastructure devices. Next, the micro-level traffic dynamics and corresponding time-varying parameters are more accessible and predictive with the new connected data inputs and the new connectivity technique. Last, for the control strategy, more complex, advanced, and efficient control strategies are presented considering the two-way communication, the rich data inputs, and the predictive dynamics.

Overall, in this paper, we summarize the typical components and structures of the existing CV-based urban traffic signal control systems and digest several important issues from these three key concepts. These identified issues are explained and discussed in detail. Next, some suggestions for future research directions are provided. Last, the conclusion closes this review. The structure of this review is shown in Fig. 2.

Background

Before discussing further details of the three basic UTCS components in the literature review, a brief background of different traffic control technologies is outlined here, thus introducing traditional and widely implemented traffic control systems in current transportation systems, i.e., adaptive signal control and traffic signal coordination. Also, briefly outlined in this section is the emerging CV technology, as well as updates

of both enhanced adaptive signal control and coordination in the CV environment.

Connected vehicles

CV technology leverages vehicle-to-vehicle (V2V) and vehicle-to-infrastructure (V2I) communications based on dedicated short-range communication (DSRC) or Cellular Vehicle-to-Everything communication (C-V2X)^[16,17,20–23], where V2V and V2I communication can be collectively called vehicle-to-everything (V2X) communication. It has been developing rapidly over recent years, improving efficiency, safety, and environmental benefits for traffic systems^[2–9].

In addition, CV technology features low latency, real-time data, high reliability, and large security in a fast-mobility condition, which provides a new control dimension in solving the issues of signal control. For example, new real-time CV data, including connectivity indications, signal phase and timings, and vehicle trajectories, all extracted from basic safety messages (BSMs), are providing the potential for significant performance improvements.

Adaptive signal control

Conventional traffic signal control systems are classified into three strategies: fixed-time, actuated, and adaptive control^[1,17]. Characteristics of these three signal control systems are summarized in Table 1.

Compared with both fixed-time and actuated signal control systems, the current adaptive signal control system utilizes real-time traffic data to forecast near-future traffic flow conditions. Subsequently, an optimal signal timing setting is obtained to make control decisions based on defined performance-based objective functions. The adaptive traffic control system has been widely applied to urban arterial networks around the world since the 1970s because of its capability to respond to changes in traffic demand.

Different system architectures and algorithms for adaptive traffic control systems have been proposed and implemented during the last several decades. Typical examples of the adaptive signal control systems include SCOOT (Split, Cycle, and Offset Optimization Technique)^[27], SCATS (the Sydney Coordinated Adaptive Traffic System)^[28], OPAC (Optimization Policies for Adaptive Control)^[29], RHODES (Real-time Hierarchical Optimized Distributed Effective System)^[30], ACS-lite (Adaptive Control System)^[15], and the recent MOTION system^[31].

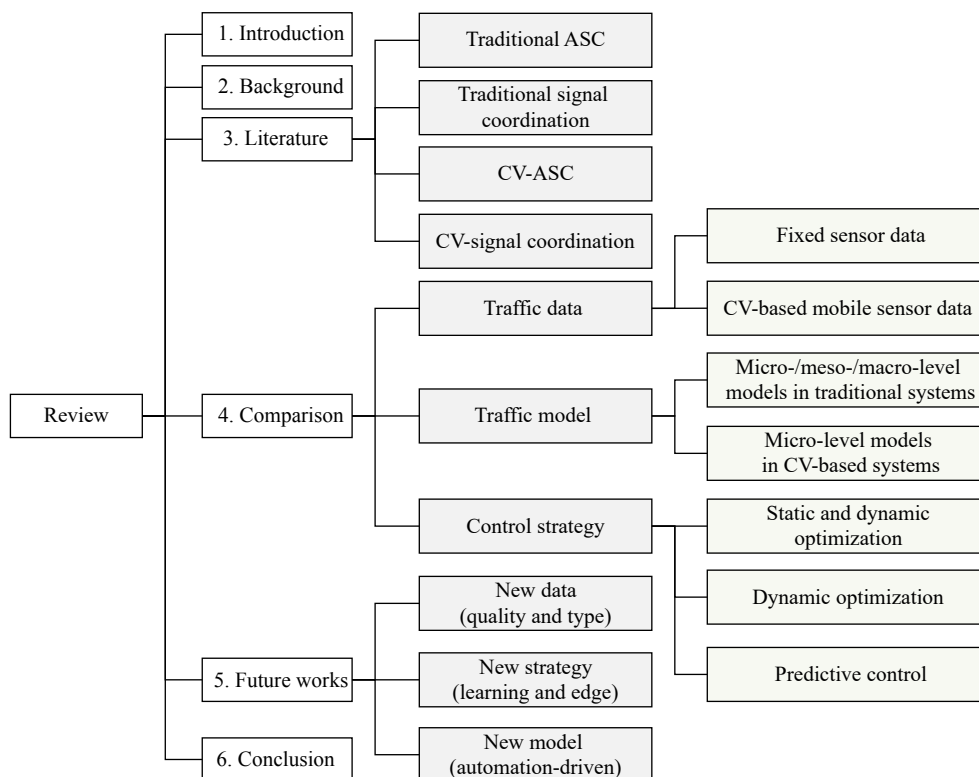


Fig. 2 The structure of the current review for the traditional and CV-based urban traffic control systems.

Table 1. Summary of three conventional signal control systems.

Signal control	Data type	Traffic prediction	Control strategy
Fixed-time	Historical	N/A	Pre-defined timing plans
Actuated	Real-time	N/A	Simple logics
Adaptive	Real-time	Predictions by traffic models	Signal optimizations

Traffic signal coordination

Among various signal control strategies, traffic signal coordination is another significant and widely implemented strategy with enhanced performance measures^[19,32] to improve the mobility of arterial roads. Usually, the coordination system synchronizes traffic signals over the span of a corridor to provide signal progression for the approaching vehicle, thus reducing the number of stops and delays^[19]. Since the signal coordination control is recognized to perform better than other control strategies for corridors, a focus on coordination improvement is essential, indeed critical, for current urban transportation systems.

To enhance coordination systems, various methods have been proposed to achieve better performance^[19,33,34]. These approaches can be classified into two major types of optimization methodology^[19]: (1) Advancement of the quality of progression, like the classical MAXBAND^[33], and (2) optimization of a performance index, like the mixed-integer traffic optimization program (MITROP) method^[34]. For the former methodology, the objective is to maximize the green bandwidth along a particular arterial roadway. For the latter methodology, different objectives are formulated to minimize performance indices like the number of stops, total delays, average travel times, or a combination thereof.

CV-based adaptive signal control and signal coordination

Existing signal control systems are usually based on traffic flow data from fixed location detectors^[1,17,19]. Due to the rapid advances in the emerging vehicular communication, the CV-based signal control demonstrates significant improvements as compared to existing conventional signal control systems^[1,19,35,36]. As a result, many CV-based adaptive signal control methods^[1,35,37–39] and coordination approaches^[19,32,40–44], aimed at improving the efficiency of adaptive and coordination systems, have been introduced in the past several years. They can be summarized into several categories: adaptive signal control methods aiming for an isolated signalized intersection, adaptive signal control methods for multiple signalized intersections, and signal coordination for multiple signalized intersections. Typical examples include PAMSCOD (platoon-based arterial multi-modal signal control with online data)^[42] and its variants^[45], proposed in 2012 and 2014, respectively.

The general definition of a real-time signal control consisting of both adaptive signal control (ASC) and signal coordination in the CV environment is described in Fig. 3. As depicted in Fig. 3, a vehicle platoon approaches a corridor with two signalized intersections and then passes through it. The vehicle platoon might encounter red lights at the signalized intersections and thus experience potential stop delays, thus increasing total travel time significantly. To mitigate stop delays, a CV-based adaptive signal control and coordination framework is deployed as a real-time and, therefore, efficient method.

In such a CV-based signal control framework, including both adaptive signal control and coordination, the critical real-time data transmission between the CVs and the connected

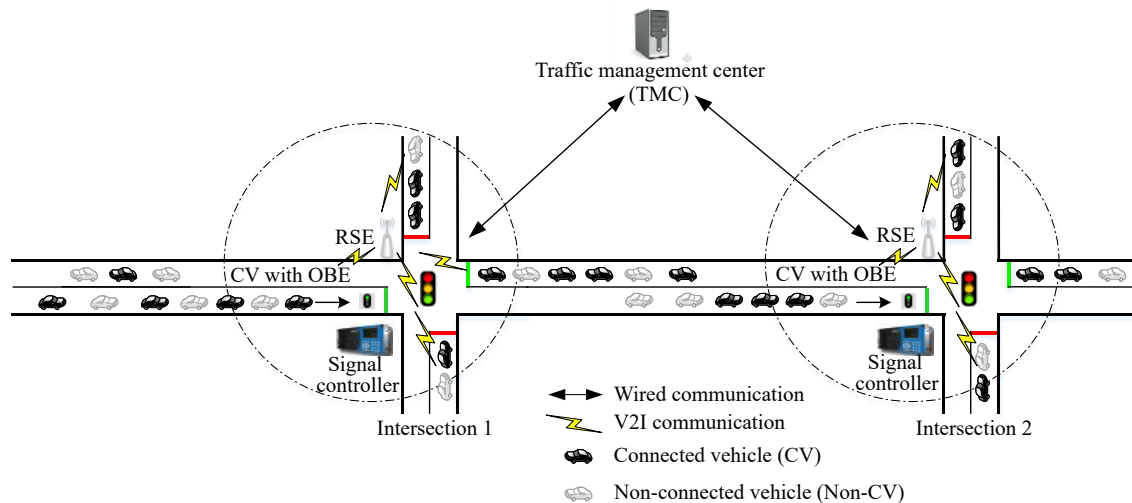


Fig. 3 A graphical statement of signal control in a mixed CV environment, with an urban road segment with two adjacent signalized intersections.

roadside infrastructure, as well as the real-time control strategy, improves traffic control performance to be more flexible and efficient^[19]. These data generated from the CV technology can be categorized into two fundamental classes^[32]. The first class is the real-time CV data, including trajectories, motion data, and signal priority request data. The second class is the real-time infrastructure-based data providing signal phasing and timing (SPaT), the roadway geometry, and current priority status data. These real-time data offer an opportunity to develop a new generation signal control using these real-time CV data. Thus, the full utilization of this highly valuable data could be further exploited to decrease the total travel time in the CV-based signal control framework.

However, existing works on CV-based adaptive signal control and coordination methods still have outstanding issues^[17,19,43,46], and, therefore, the potential of CV technology in this domain warrants further study.

Literature review

This section engages in a comprehensive review of existing urban traffic signal control methods, including the following points:

1. Adaptive signal control,
2. Traffic signal coordination,
3. Connected vehicle-based adaptive signal control,
4. Connected vehicle-based traffic signal coordination,
5. Detailed comparisons and limitation analysis. These analysis are conducted for both the existing traditional (non-CV-) and connected vehicle- (CV-) based signal control systems from three fundamental components. These three components are data, traffic model, and control strategy, previously outlined in Fig. 1.

Adaptive signal control

The adaptive signal control uses real-time traffic flow data to predict future traffic flow conditions, then generates an optimal signal timing plan. There have been numerous adaptive signal control systems proposed and developed over the past several decades. From the surveys by Stevanovic et al. and Wang et al.^[15,16], there are more than 20 implemented urban

adaptive traffic control systems. Ten of the most widely implemented urban traffic control systems (UTCs) are reviewed and analyzed in detail in the published NCHRP (National Cooperative Highway Research Program) report^[15].

In the following discussion, various ASC systems, including SCOOT^[27], SCATS^[28], are examined in detail to understand their system architectures and algorithms based on performance indices. Then a summary of these systems is given in a table to distinguish them using several different metrics.

The SCATS^[28] utilizes a subsystem consisting of several adjacent intersections that is a centralized signal control system. Each near subsystem can be joined together to build one larger subsystem, or divided to build smaller subsystems. Each intersection of one subsystem is controlled by an actuated signal control system. The changes in the cycle, split, and offset are based on heuristic algorithms without traffic models. The heuristic algorithm chooses one timing plan from several pre-defined timing plans to balance the saturation degree on each traffic approach. Only stop-bar detectors are required to record traffic occupancy and volume data when obtaining the saturation data.

SCOOT^[27] utilizes a platoon dispersion model and an online optimization method to obtain a proper real-time signal timing setting, which is a hierarchical traffic control system. The delay minimization is implemented to change the current timing plan, in which three parameters are optimized: split, cycle, and offset. Before adjusting the current signal timing plan, the signal timing is used as a fixed timing plan. Upstream and advanced detectors are required to obtain traffic counts, residual queues, and lower bounds of queues, respectively.

Other UTCs worth mentioning include the following. OPAC^[29] is a real-time signal optimization system based on dynamic programming (DP). The deployed DP-based optimization model minimizes delays over a finite future prediction horizon and can eventually be used for a coordinated network^[47].

RHODES^[30] is based on a hierarchical framework, where it has both an upper level determining the network flow control and a lower level minimizing the intersection level's performance indices. In the lower level, a rolling horizon scheme-based DP is

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proposed to achieve performance optimizations^[48,49]. Both stop-bar and advanced detectors are required to predict an arrival table for an intersection-level control at the lower level.

ACS-lite^[15] focuses on developing lower maintenance and installation costs and a deployable adaptive signal control system. The ACS-lite system is composed of three algorithms: a time-of-day (TOD) planner, a run-time refiner, and a transition controller^[47]. The TOD planner changes the current timing plan for different TODs and is responsive to existing traffic conditions. The run-time refiner determines the optimal time to change one timing plan to another. The transition controller determines the optimal transition strategy during the transition period.

Other recent adaptive signal controls include the MOTION system proposed by Brilon & Wietholt in 2013^[31], the FITS system introduced by Jin et al. in 2017^[50], and the Deep Learning (DL)-based system proposed by Gao et al. in 2017^[51]. The MOTION ASC system^[31] possesses typical architecture, and the system itself determines optimal timing plans at the global network level and utilizes the actuated signal control at the local intersection level^[50]. The FITS system^[50] introduced an intelligent control system based on fuzzy logic to optimize timing plan parameters. The DL-based system^[51] proposed a deep reinforcement learning method-based system to automatically distill useful flow features from raw traffic condition data to obtain optimal timing plans. Considering the differences with respect to three key components discussed here, these ASC systems can be summarized into three categories: adjusted control, responsive control, advanced adaptive control^[14–16,52]. This classification is shown in Table 2.

As shown in Table 2, all existing UTCs are divided into the three outlined categories^[14–16,52]. The more advanced the control system, the higher the sensor density level and UTCs generation. At the same time, the responsive change frequency and control strategy are faster, higher, and more comprehensive. A detailed analysis of this is shown in the following subchapter 'comparisons and limitations'.

As shown in Table 2, the traffic-adjusted control uses both L1 (Level 1) and L1.5 sensor density levels, which means there is less than one sensor and up to one sensor per link. The responsiveness to demand is a slow reactive response with a minimum of a 15-min change frequency. This kind of control system is categorized as UTCs G1 (Generation 1) and G1.5. A typical, widely implemented example is SCATS.

Second, the traffic responsive control uses L2 sensor density level, which means there is one sensor per link up to one sensor per lane. The responsiveness to demand is prompt and reactive, with a minimum of a 5 to 15-min change frequency. This type of control system is categorized as UTCs G2. A typical example is SCOOT.

Lastly, the advanced adaptive control utilizes L3 sensor density level, which means that there are two sensors per lane. The responsiveness to demand is rapid and proactive, with a several-seconds-level change frequency. This type of control system is categorized as UTCs G3. Typical examples include OPAC, RHODES, and ACS Lite.

However, there are two significant limitations related to data quality and sensor costs because the current ASC systems are mostly utilizing data from infrastructure-based sensors^[17,30] that include video-based and pavement-based loop detectors. First, these infrastructure-based sensors are fixed-location sensors that are only providing the instantaneous individual vehicle data when a vehicle passes over the installation location. There is no spatial vehicle status, such as location, speed, and acceleration, provided by these point sensors. Second, the installation and maintenance costs of these point loop detectors are high. If any detectors are not working correctly, the performance of implemented ASC systems significantly degrades^[17,30]. The additional disadvantages of control strategies are existed. Thus, a significant need to develop new advanced approaches to fix the two limitations is still present.

Traffic signal coordination

Among various signal control strategies, traffic signal coordination is another important and widely implemented strategy with enhanced performance^[19,32]. Usually, the coordination system synchronizes traffic signals over the span of a corridor to provide signal progressions for approaching vehicles to reduce the number of stops and delays^[19]. Even though the coordination control performs better than other control strategies for corridors, it still needs improvement.

To enhance the performance of the signal coordination, various methods^[33,34,54–74] are proposed to achieve better performance measures. These approaches are classified into two categories of optimization methodology^[19]: advancement of the quality of progression, like the classical MAXBAND^[33], and optimization of a performance index, like using the mixed-integer traffic optimization program (MITROP) method^[34]. This is shown in Table 3.

Table 2. Fine classifications of adaptive signal control (ASC)^[14–16,52].

Category	Adjusted control	Responsive control	Advanced adaptive control
^a Data quality: sensor density level (L)	Static sensor data L1 & L1.5, less than one sensor up to one sensor per link	L2, one sensor per link up to one per lane	L3, two sensors per lane
^a Responsive to demand variations	Slow reactive response based on pre-calculated historical traffic flow	Prompt reactive response based on changes in regularly disrupted traffic	Very rapid proactive response based on short-term predicted movements
^a Change frequency in control plan (HZ)	Minimum of 15 minutes, usually several times during a rush period, (< 1/900 HZ)	Minimum of 5-15 minutes, per several cycles, (< 1/300 HZ)	Continuous adjustments are made to all timing parameters, per several seconds (< 1/5 HZ)
^c Control strategy	Pattern matching from pre-stored plans by static optimization	Cyclic timing plan generating and matching via static/dynamic optimization	Real-time timing adjusting via dynamic optimization and optimal control
^{a,b} Generations of UTCs (G)	G1 & G1.5 ^a , e.g., SCATS ^[28]	G2 ^a , e.g., SCOOT ^[27]	G3 ^b , e.g., OPAC ^[29] , RHODES ^[30] , ACS Lite ^[53]
Coordination included	Mostly yes	Mostly yes	Yes

^a Adopted from Klein et al.^[14] and Stevanovic et al.^[15]. ^b Summarized from Gartner et al.^[52] and Wang et al.^[16]. ^c Identified in this report drawn from across a number of studies.

Table 3. Classifications of signal coordinations in UTCs^[19].

Category	Adjusted control	Responsive control	Advanced adaptive control
^a Data quality: sensor density level (L)			
^a Responsive to demand variations			
^a Change frequency in control plan		Same as Table 2	
^c Control strategy			
^{a,b} Generations of UTCs (G)			
Specific control strategy for Coordination	Advancement of the quality of progression, e.g., classical MAXBAND ^[33] and recent AMBAND ^[68]	Optimization of a performance index, e.g., MITROP ^[34]	

Regarding the first class, improving the quality of progression, many optimization methods have been tried to maximize green bandwidth^[33,55–68]. Little et al. proposed several mixed integer linear programming (MILP)-based models to synchronize traffic signals for maximizing the bandwidth along a corridor; these proposed methods were called the MAXBAND series^[33,55,56]. Many extensions of the MAXBAND were then proposed considering more traffic variables and phenomena. Two classes that showed significant improvement are MULTIBAND^[57–62] and PASSER series^[63–67]. The MULTIBAND series was designed by Gartner et al.^[57–62] to introduce the variable bandwidth progression considering dynamic changes in traffic volumes^[19], while the PASSER series (progression analysis and signal system evaluation routine) proposed by Messer, Chang, and Chaudhary^[63–67] further considered a phase sequence optimization method and a queue clearance method for the bandwidth maximization via heuristic algorithms. Recently, an asymmetrical multi-BAND (AMBAND) model proposed by Zhang et al. extended the MULTIBAND to achieve a broader bandwidth by relaxing the requirement of the symmetrical progression band^[68].

Regarding the second category, optimization of a performance index, various algorithms have been proposed to improve one or more performance measures^[34,54,69–74]. These performance indices include delay, travel time, number of stops, and their combinations. Several examples of these methods are described below in order to illustrate their effectiveness.

Early on, Gartner et al. developed the mixed integer traffic optimization program (MITROP) to minimize the platoon's average delays using a proposed platoon flow model and link performance function. The optimal offset values are determined by a piece-wise linear approximation of the platoon delay model^[34]. Then, the faster computation was achieved by Köhler et al. using an extended, simplified formulation of the original model^[69]. Hu & Liu recently developed an improved offset optimization method to minimize total delays using high-resolution loop detector data^[70]. Also, an individual vehicle travel times data-based method was presented by Shoup & Bullock to achieve optimal offset settings using vehicle re-identification equipment^[71]. Furthermore, a weighted combination function of the number of stops and the delay is used by several widely recognized signal optimization tools to obtain optimal coordination plans^[19,72,74,54].

However, since existing coordination systems are mostly based on fixed-location-based detectors and sensors, these sensors have two limitations related to data quality and sensor costs^[19]. Also, the limitations of traffic prediction models and control strategies are given in the following sections. Thus, improving signal coordination is crucial.

Connected vehicle-based adaptive signal control

Most of the existing ASC systems rely on traffic conditions from fixed-location-based detectors^[1,17,19]. Because of rapid advancements in emerging vehicular communication, CV-based signal control demonstrates significant improvements over existing conventional signal control systems^[1,19,35,36]. As already highlighted, CV technology features low latency, real-time data, high reliability, and large security in a fast-mobility condition, thereby providing a new perspective to solve the issues of signal controls. The real-time data includes connectivity indication, transmitted SPaT data, and vehicle status data extracted from the BSM and other data. Thus, by utilizing the CV-based data, traffic signal control strategies are more dynamically reactive to real-time fluctuations and changes in traffic conditions.

Various CV-based adaptive signal control approaches have been proposed, and they are divided into two types regarding their applied scopes: one type applies to a single isolated signalized intersection, and the other type applies to multiple signalized intersections.

In terms of methods aimed at an isolated signalized intersection, they^[1,36,75–93] are categorized into different types according to their different performance indices. These performance indices include *delay*, *queue length*, *waiting time*, *travel time*, or a *combination* of them. This is shown in Table 4.

For the *delay* index, which is the focus, Gradinescu et al. in 2007^[75] proposed an ASC based on an optimization model to decrease the average delay. Pandit et al. in 2013^[81] proposed an ASC based on the oldest arrival algorithm to minimize delays. Kari et al. in 2014^[83] developed an agent-based online ASC to minimize travel delays via the arrival time prediction. Younes & Boukerche in 2016^[85] presented a new ASC to minimize delays. Feng et al. in 2015^[1] proposed an ASC using an enhanced controlled optimization of phases (COP) algorithm and an Estimation of Location and Speed (ELVS) method of unequipped vehicles to minimize vehicle delays. Feng et al. in 2018^[87] presented a real-time detector-free CV-ASC to optimize total delays. Ban et al. in 2018^[89] developed a new ASC method to reduce delays. Li et al. in 2021^[91,92] proposed a predictive model to investigate the ASC and signal coordination performances under low penetration conditions to minimize the delays. Mo et al. in 2022^[93] developed a decentralized reinforcement learning-based signal control to optimize the average delays.

For the *queue length* index, Ahmane et al. in 2013^[79] presented an ASC to minimize queue lengths. Tiaprasert et al. in 2015^[84] presented a queue length estimation-based ASC to minimize queue lengths for both saturated and under-saturated conditions. Islam & Hajbabaie in 2017^[88] proposed a

Table 4. Summary of the objective functions in the existing CV-based ASCs applied to both the isolated intersection and multiple intersections.

Author, year	Objective functions ⁺					Type
	Delay ¹	Queue length ²	Waiting time ³	Stop ⁴	Travel time ⁵	
Gradinescu et al. ^[75] in 2007	Average delay					1
Chou et al. ^[76] in 2012	Vehicle and Passenger delay			Stops		*
Nafi and Khan ^[77] in 2012			Average waiting time			3
Chang and Park ^[78] in 2013		Queue length	Junction waiting time			*
Ahmane et al. ^[79] in 2013		Queue length				2
Cai et al. ^[80] in 2013					Travel time	5
Pandit et al. ^[81] in 2013	Delay					1
Lee et al. ^[82] in 2013					Cumulative Travel time	5
Kari et al. ^[83] in 2014	Travel delay					1
Guler et al. ^[36] in 2014	Total delay			Stops		*
Tiapraset et al. ^[84] in 2015		Queue length				2
Feng et al. ^[1] in 2015	Vehicle delay	Queue length				1
Younes and Boukerche ^[85] in 2016	Delay					1
Feng et al. ^[32] in 2016	Vehicle delay					1
Islam et al. ^[88] in 2017		Queue length				2
Liu et al. ^[39] in 2017			Average waiting time			3
Cheng et al. ^[86] in 2017			Average waiting time			3
Feng et al. ^[87] in 2018	Total delay					1
Ban et al. ^[89] in 2018	Delay					1
Al Islam et al. ^[90] in 2020	Average delay				Total travel time	*
Li et al. ^[91, 92] in 2021	Delay					1
Mo et al. ^[93] in 2022	Average delay					1

⁺ Index type: 1 delay, 2 queue length, 3 waiting time, 4 stop, 5 travel time, * combination.

distributed optimization method with a modified MILP for minimizing the queue lengths.

For the *waiting time* index, Nafi & Khan in 2012^[77] introduced an ASC to minimize average waiting time. Liu et al.^[39] developed reinforcement learning-based ASC systems. Cheng et al. in 2017^[86] developed a Fuzzy group-based ASC to minimize average waiting time.

For the *travel time* index, Cai et al. in 2013^[80] developed a travel-time-based ASC using approximate dynamic programming (ADP) to reduce travel times. Lee et al. in 2013^[82] presented a cumulative travel-time-based ASC to minimize cumulative travel times.

For the *combination* index, which is the second key point, Chou et al. in 2012^[76] presented a passenger feeling-based ASC to minimize passenger delays, as well as vehicle delays and stops. Chang & Park in 2013^[78] proposed an ASC to reduce junction waiting times and queue lengths. Guler et al. in 2014^[36] proposed an ASC based on a discharging sequence to decrease the total delay and number of stops. Al Islam et al.^[90] in 2020 developed a real-time distributed framework for adjacent signal controllers.

Regarding proposed methods applied to multiple signalized intersections, they are described as follows^[35,37,94]: In 2013, Goodall et al.^[35] proposed a predictive microscopic simulation algorithm (PMSA) for the ASC. The algorithm obtains vehicle status data from CVs and inputs them into a microscopic-level simulation model to forecast near-future traffic flows. Then, a rolling horizon scheme with a 15 s interval was deployed to optimize a combination of several performance indices, such as delays, stops, and accelerations. The status of unequipped vehicles was estimated based on the status of the CV^[94]. Considering the high computational costs of parallel simulations for the

prediction process, this method cannot be used in real-time conditions^[1]. Also, the performance degraded in undersaturated conditions. In 2013, Maslekar et al.^[37] presented a clustering algorithm to obtain optimal cycle lengths, green intervals, and other parameters by estimating the density of approaching vehicles. A modified Webster's model was deployed to calculate cycle length. Simulations presented that the proposed method reduced the average waiting times and the number of stops. Also, though several research projects evaluated their models in both under-saturated and saturated traffic conditions in a CV environment^[35,42,84], their performances could significantly decrease in both under-saturated and saturated conditions. To address saturated conditions, Christofa et al. (2013)^[95] proposed queue spillback detection based on CV data then mitigated the queue spillbacks. In 2011, Venkatanarayana et al.^[38] presented a signal control method using location and speed in the CV environment. The control strategy detected the real-time queue length at the downstream to responsively change splits at the upstream intersection. However, the method was only evaluated in a simple network.

Also, the use of recent machine learning and agent techniques to develop ASC for multiple intersections was demonstrated by Xiang & Chen in 2016^[96]. Xiang et al. presented a multi-agent-based ASC. The intersection was modeled as an agent and was modeled by a Markov decision process. The signal control was optimized based on vehicle status, actions, and other parameters. However, this method did not consider the offset optimization in the CV environment, thus decreasing the effectiveness. Liu et al.^[39] and Yang et al. in 2017^[97] developed reinforcement learning-based ASC systems to obtain optimal timing plans. However, both systems still require a proper coordination to run along a corridor.

Table 5. Fine classifications of the CV-based ASC^[14–16,52].

Category	CV-based basic ASC	CV-based advanced ASC
^{a, c} Data quality: sensor density level (L) and market penetration rate (P_{cv})	Mobile sensor data L4 ^a , $P_{cv} = 100\%$, i.e., 100 % market penetration rate Each connected vehicle (CV) regularly reports its location, speed, and possibly its destination ^a	L3.5 ^c & L4 ^a , $P_{cv} < 100\%$ & $P_{cv} = 100\%$, i.e., both non-full and full market penetration rate
^b Responsive to demand variations	Very rapid proactive response based on short-term traffic predictions	
^b Change frequency in control plan (HZ)	Continuous adjustments, per several seconds to per second (< 1 HZ)	
^c Control Strategy	Real-time timing adjustment via static optimization, dynamic optimization, and optimal control	
^c Generations of UTCSSs (G)	G4 ^c , e.g., work by Gradinescu et al. ^[75]	G4.5 ^c , e.g., PAMSCOD ^[42] and detector-free ASC ^[87]

^a Adopted from Klein et al.^[14], Stevanovic et al.^[15]. ^b Summarized from Gartner et al.^[52], and Wang et al.^[16]. ^c Identified in this report.

According to differences with respect to the three components, the existing CV-ASC systems are classified in Table 5.

As shown in Table 5, the first significant difference of CV-based ASC as compared to previous traditional ASC systems is the emergence of mobile sensor data introduced by CV technology. The second difference is that the CV-ASC has a higher change frequency (i.e., less than 1 HZ) in the control plan because of recently developed control strategies. This higher change frequency gives the CV-ASC systems faster response times to the demand variations.

According to the differences in the data types, i.e., different market penetration rates, these existing CV-based ASC systems are classified into two types: 1) basic CV-ASC, and 2) advanced CV-ASC. The basic CV-ASC system can only work in 100% market penetration rate conditions, while the advanced CV-ASC system can perform well in both partial and full market penetration rate conditions. However, a significant issue is that the real-time ASC performance degrades in low market penetration conditions. In addition, there are limitations to the prediction models and control strategies, as given in the following sections.

Connected Vehicle-based traffic signal coordination

The limitations caused by the infrastructure-based detectors^[19], coupled with the substantial benefits of CV technology, have prompted the rapid development of both the CV-based ASC and CV-based signal coordination.

Several recent CV-based coordination approaches^[19,32,40–43,46,98,99] have been introduced, aimed at improving the efficiency of the coordination systems. These approaches are briefly outlined in Table 6 by author, country/region, and institution.

Table 6. Summary of the CV-based advanced signal coordination systems' research teams and outputs.

Author, year	Country/region	Institution
He et al. ^[42] in 2012	USA	University of Arizona
C.M. Day et al. ^[40] in 2016	USA	Purdue University
Li et al. ^[41] in 2016	USA	Purdue University
Feng et al. ^[32] in 2016	USA	University of Arizona
Beak et al. ^[19] in 2017	USA	University of Arizona, University of Michigan
C.M. Day et al. ^[98] in 2017	USA	Purdue University
Remias et al. ^[46] in 2018	USA	Purdue University
Zheng et al. ^[99] in 2018	USA, China	University of Michigan, Didi Chuxing LLC
Mo et al. ^[93] in 2022	USA	Columbia University

Further, these proposed approaches can be classified into two types, offline 'detector-free' offset optimization and online priority-based coordination, shown in Table 7.

As shown in Table 7, the first type is the so-called *offline 'detector-free' offset optimization* originated from Day et al.^[98,40,41,46]. These researchers presented detector-free offset optimization studies, where CV data-based trajectories were used to generate 'virtual detections'. Then, arrival profiles created by virtual detections were used to obtain signal offset optimization for signal coordination. Later, an extension model of this method was proposed to better determine coordination plans under low penetration rate conditions^[43] by integrating similar historical automated vehicle location data. In 2018, Zheng et al.^[99] proposed a method to utilize CV-based trajectory data to assess signal coordination quality, thus optimizing the traffic signals. However, the current detector-free methods are not capable of real-time signal coordination control use^[100], which means they do not feature CVs' real-time data.

The second type is an *online priority-based method*, which is shown in Table 7. This method has a higher frequency response to demand variations but requires a high market penetration, i.e., $P_{cv,min} = 25\%$. Feng et al. evaluated an online coordination with fixed offset values in a CV environment, where the coordination was integrated with an adaptive control algorithm in a high penetration rate situation^[32]. The model was then extended to optimize offsets along a corridor using a CV-based corridor-level optimization^[19]. However, the optimal common cycle length was determined offline by average flow data, which degenerates optimal effectiveness. Also, He et al. tested a platoon-based arterial signal control using the CV technology that included the dynamic signal coordination for both under-saturated and saturated traffic conditions^[42]. Within their method, they tried to obtain a multi-modal dynamical progression for significant platoons by considering existing queue delays. In addition, Li et al. investigated a platoon-based bicyclic coordination diagram (Bi-PCD) for offset optimization in a CV environment^[101]. However, CV penetration rates significantly influence the positive performances of those CV-based algorithms discussed above, which presents a challenge^[19,32,42]. The prediction results are sensitive to market penetration rates because variations are largely yielded in low penetration rate conditions^[19,42].

Consequently, one problem is that the real-time coordination performance degrades with incomplete information in low market penetration conditions. In other words, achieving progressive improvements in online CV-based coordination methods with higher response frequencies in lower penetration rate conditions is critical. Also, the limitations of prediction models and control strategies are given in the following section.

Table 7. Fine classifications of the CV-based advanced signal coordination systems^[19,32,40–43,98]

Category	CV-based advanced signal coordination systems	
^{a, c} Data quality: sensor density level (L) and market penetration rate (P_{cv})	Mobile sensor data L3.5 ^c & L4 ^a , $P_{cv} < 100\%$ & $P_{cv} = 100\%$, i.e., both non-full and full market penetration rate	
^b Responsive to demand variations	Slow reactive response based on historic traffic flows	Rapid proactive response based on short-term predicted movements
^b Change frequency in control plan (HZ)	Minimum of 15 min–3 h, (< 1/900 HZ)	Continuous adjustments, usually per cycle (< 1/100 HZ)
Minimum P_{cv_min}	0.1% for per 3 hrs change, 5% for per 15 mins change	25% for per cycle change
Specific control strategy of coordination	<i>offline</i> offset method, e.g., detector-free method ^[98,40,41,46]	<i>online</i> priority-based method, e.g., adaptive coordination method ^[19,32,42]
^c Generations of UTCSS (G)	UTCSS G4.5 ^c	

^a Adopted from Klein et al.^[14], Stevanovic et al.^[15], ^b Summarized from Gartner et al.^[52], and Wang et al.^[16]. ^c Identified in this report.

Comparisons, limitations, and discussions

In this section, we present some comparisons and limitations for these existing methods reviewed in the previous contents. As was shown in Fig. 1, there are three basic components in the existing traditional (non-CV-) and CV-based (CV-) ASC and coordination systems: 1) data quality, 2) traffic model, and 3) control strategy.

Several of the previous tables are put together now to clarify significant differences among different non-CV- and CV-based ASC and signal coordination systems. The summarized tables are shown in Tables 8 & 9.

Some rough descriptions of these existing systems from the three perspectives are given. After that, a detailed limitation analysis is presented.

There are several preliminary observations from these two tables. First, a data paradigm shift appears; the mobile sensor data almost replaces the traditional static sensor data. Also, new issues related to data quality emerge in the data paradigm shift when switching to the new mobile sensor data basis.

Second, the control strategies feature fewer delays and

better real-time and efficient response performance over time, but they are becoming more complex. For example, the most advanced control methods are always adopted in the most recent CV-based signal control systems.

Lastly, various traffic models are widely used in both traditional ASC and signal coordination systems. These models include different major micro-/meso-/macroscopic models. On the other hand, traffic models included in the emerging CV-based ASC and signal coordination systems are mostly dependent on microscopic models.

The above discussions are summary descriptions of the existing systems from three perspectives: data, traffic model, and control strategy. A further detailed comparison and limitation analysis of them is given in the following sections.

Traffic data

Static (fixed) sensor data

As shown in Tables 8 & 9, the traditional ASC and signal coordination systems are based on fixed location-based detectors with different sensor density levels^[17,30]. These fixed location-based sensors include video-based and pavement-based loop

Table 8. Fine classifications of traditional (non-CV-based) and CV-based ASC*.

Category	Non-CV-based Adjusted control	Non-CV-based Responsive control	Non-CV-based Advanced adaptive control	CV-based Basic ASC	CV-based Advanced ASC
^a Data quality: sensor density level (L)	Static sensor data L1 & L1.5, less than one sensor up to one sensor per link	L2, one sensor per link up to one per lane	L3, two sensors per lane	Mobile sensor data L4 ^a , $P_{cv} = 100\%$, i.e., 100% market penetration rate	L3.5 ^c & L4 ^a , $P_{cv} < 100\%$ & $P_{cv} = 100\%$, i.e., both non-full and full market penetration rate
^a Responsive to demand variations	Slow reactive response based on pre-calculated historical traffic flow	Prompt reactive response based on changes in regularly disrupted traffic	Very rapid proactive response based on short-term predicted movements	Very rapid proactive response based on short-term traffic predictions	
^a Change frequency in control plan (HZ)	Minimum of 15 min, usually several times during a rush period, (< 1/900 HZ)	Minimum of 5–15 min, per several cycles, (< 1/300 HZ)	continuous adjustments are made to all timing parameters, per several seconds (< 1/5 HZ)	Continuous adjustments, per several seconds to per second (< 1 HZ)	
^c Control strategy	Pattern matching from pre-stored plans by static optimization	Cyclic timing plan generating and matching via static/dynamic optimization	real-time timing adjustment via dynamic optimization and optimal control	Real-time timing adjustment via static optimization, dynamic optimization, and optimal control	
^{a, b} Generations of UTCSS (G)	G1 & G1.5 ^a , e.g., SCATS ^[28]	G2 ^a , e.g., SCOOT ^[27]	G3 ^b , e.g., OPAC ^[29] , RHODES ^[30] , ACS Lite ^[53]	G4 ^c , e.g., the work by Gradinescu et al. ^[75]	G4.5 ^c , e.g., PAMSCOD ^[42] and detector-free ASC ^[87]
Coordination included	Mostly yes	Mostly yes	Yes	Mostly yes	Mostly yes
Traffic model	Microscopic/ macroscopic/ mesoscopic models			Mostly microscopic models	

* Summarized from previous Tables 2 & 5, where further details of the above notations are available.

Table 9. Fine classifications of traditional (non-CV-based) and CV-based signal coordination*.

Category	Non-CV-based Adjusted control	Non-CV-based Responsive control	Non-CV-based Advanced adaptive control	CV-based Advanced signal coordination systems	
^a Data quality: sensor density level (L)	Static sensor data L1 & L1.5,	L2,	L3,	Mobile sensor data L3.5 ^c & L4 ^a , $P_{cv} < 100\%$ & $P_{cv} = 100\%$, i.e., both non-full and full market penetration rate	
^a Responsive to demand variations	Same as Table 8			Slow reactive response based on historical traffic flows	Rapid, proactive response based on short-term predicted movements
^a Change frequency in control plan (HZ)				Minimum of 15 min–3h, ($< 1/900$ HZ)	Continuous adjustments, usually per cycle ($< 1/100$ HZ)
^c Minimum P_{cv_min}				0.1% for per 3 hrs change, 25% for per cycle change 5% for per 15 mins change	
^{a,b} Generations of UTCSS (G)				G4.5 ^c ,	
Specific control strategy for Coordination	Advancement of quality of progression, e.g., classical MAXBAND ^[33] and recent AMBAND ^[68]		Optimization of a performance index, e.g., MITROP ^[34]	Offline offset method, e.g., detector-free method ^[98,40,41,46]	Online priority-based method, e.g., adaptive coordination method ^[19,32,42]
Traffic model	Microscopic/ macroscopic/ mesoscopic models			Mostly microscopic models	

* Summarized from previous Tables 3 & 7, where further details of the above notations are available.

detectors. They generate static sensor data, including occupancy, flow data, and speed profiles.

However, there are several limitations to traditional fixed detector-based static sensor data related to data quality and sensor costs. First, these sensors are fixed-location detectors that only give instantaneous individual vehicle data when a vehicle passes through the installation location. There is no direct spatial vehicle data provided by these point sensors, such as location, speed, and acceleration.

Second, the installation and maintenance costs of these sensors are significantly high. These high installation and maintenance costs make re-installations and functional operations of detectors inefficient. Thus, if any detectors are operating inefficiently or incorrectly, the performance of the implemented urban signal control systems can significantly degrade to low levels^[17,30]. Additionally, proactive information, like signal priority request commands, cannot be integrated into the static sensor data. This limitation can incur additional device installation and maintenance costs when implementing a priority-based traffic control, like transit priority control.

Mobile (CV-based) sensor data

CV technology features low latency, real-time data, high reliability, and high security in a high-mobility environment. Each CV regularly broadcasts its position, speed, and possible destination. Thus, when compared to the static sensor's data quality and costs, it avoids the previous two limitations by its advantages of real-time spatial motion reports and low installation

and maintenance costs. More importantly, CV technology enables a vehicle to acquire SpAT data from signal controllers and issue a signal priority request to signal controllers, something beyond the capability of fixed sensors.

However, during the initial implementation stage of CV technology, not every vehicle is a CV. Consequently, the initial stage is characterized by a low market penetration rate situation that possesses two major drawbacks.

First, during the initial deployment stage, there are limited numbers of CVs on the road generating limited amounts of CV data. Consequently, the limited CV data volume degrades the performance of the CV-based signal control system^[19,43,102,103].

Second, there are large numbers of non-CVs on the road at the same time. They are not connected, and their motion information is missing. This lack of non-CV data creates uncertainties for performance quality as well as large fluctuations and disturbances within the road traffic, thereby increasing computation complexity when obtaining optimal timings^[17]. In addition, the high frequency of data exchange also increases data disturbances and fluctuations, thus adding to the complexity of the CV environment.

A summary of the above comparisons and limitations is given in Table 10.

As shown in Table 10, the mobile sensor data outperforms the traditional static sensor data in three respects: 1) spatial-temporal property, 2) cost, and 3) the capability to provide extra proactive data. However, it still has two issues in low

Table 10. Summary of the data comparisons and limitations for both the static and mobile sensor data.

Data Type	Spatial-temporal property of traffic data	Cost*	Extra proactive data	Pros/ Cons
Static sensor data	Instantaneous data at fixed location	High	No	Cons
Mobile sensor (CV) data	Complete spatial and temporal CV data, high frequency of data exchange	Low	Yes, e.g., priority request data	Pros
Low penetration	Limited CV data Large missing of non-CV data			Cons

* Usually considering the installation and maintenance cost.

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penetration conditions, which are the limited CV data and the missing non-CV data. These two issues need to be resolved in order to provide better control performance. Additionally, an exploration of the new method is also needed to utilize the extra proactive data fully.

CV-based signal control systems in low penetration rate conditions

Low penetration conditions cause two critical issues: 1) the limitations on CV data and 2) missing non-CV data. Some current research works aiming to solve these issues in the CV environment are discussed below.

(a) *Limited CV data.* Most of the existing CV-based ASC and signal coordination methods do not design unique methods to overcome this issue. Thus, these widely accepted practical studies can only perform well with sufficient CVs, i.e., when the penetration rate is above a minimum penetration rate. Results of different minimum penetration rates (P_{cv_min}) are identified in many studies^[40,87,94]. There are few studies^[19,40,41,46,87,98] that worked at solving this problem. From 2016 to 2018, Day et al.^[98,40,41,46] proposed a detector-free coordination series based on historical limited CV data. However, their work was not implemented in real-time conditions. In 2017, Beak et al.^[19] tested a stop-bar detector-assisted method to achieve adaptive coordination. In 2018, Feng et al.^[87] presented a real-time detector-free CV-ASC using a probabilistic estimation model based on both a prior arrival distribution assumption and historical CV data.

In 2020, Islam et al.^[90] developed a real-time distributed signal coordination framework by exchanging information between adjacent signal controllers. In this framework, non-CV trajectories are estimated by car-following concepts based on both loop and CV data. Also, the spatial vehicle distributions over the road segment are estimated by temporal CV data. In 2021, Li et al.^[91,92] proposed a probabilistic single-vehicle-based predictive model to investigate the signal coordination performances under low penetration conditions. In 2022, Mo et al.^[93] developed a decentralized reinforcement learning-based signal control for signalized intersections. Both non-CV and CV data are used for offline training in low penetration conditions, while only CV data are utilized in the real-time signal control. Recently, in 2022, Zhang et al.^[104] also presented a hybrid offline-online signal control strategy. In this framework, an

offline signal parameter optimization is developed first, followed by an online deep recurrent Q-learning (DRQN) signal optimization. Specifically, a Bayesian deduction is utilized to estimate the traffic volumes.

Thus, there is no applied method to solve this issue in low (around 10%) and ultra-low (around 5%) penetration conditions when considering real-time.

(b) *Missing non-CV data.* Similar to the concern of limited CV data, most of the existing CV-based ASC and signal coordination systems do not design specific methods to overcome this issue. A few researchers^[1,94] have tried methods that estimate the status of unequipped vehicles. In 2014, Goodall et al.^[94] utilized a micro-simulation-based method to estimate non-CV locations, but it could not be applied in real-time. In 2015, Feng et al.^[11] extended Goodall's method by proposing an estimation algorithm of the vehicle location and speed (EVLS) based on Wiedemann's model. However, Wiedemann's model still needs further extensions, and there is no field validation for this proposed method.

A summary of the existing methods for these two issues are shown in Table 11.

In conclusion, the existing studies that are aiming at solving two issues in low penetration rate conditions have their drawbacks. Thus, research on this topic is still needed.

Traffic model

As shown in Tables 8 & 9, the second observation is that various traffic models are used in the traditional ASC and signal coordination systems. These models include different micro-/meso-/macroscopic models.

However, models included in the emerging CV-based ASC and signal coordination systems are based mostly on micro-scopic models. The following content gives a brief review of existing traditional and CV-based signal control systems.

Microscopic models

Microscopic models describe details of various components' behaviour that makeup moving traffic streams on the road^[105–107]. These components include vehicles, roadside controllers, static detectors, road geometry, and so on. The most widely used microscopic models are various car-following models and lane-change models.

However, there are several limitations to microscopic

Table 11. Summary of studies targeting the low-penetration issue for urban signals.

Low penetration rate issue	Limited CV data issue	Missing of non-CV data issue	CV applications	Min P_{cv}
	Proposed methods			
Goodall et al. ^[94] in 2014	n/a	Micro-simulation-based estimation of the non-CV position	CV-ASC	10%–25%
Feng et al. ^[11] in 2015	n/a	EVLS algorithm	CV-ASC	25%–50%
Day et al. ^[98, 40, 41, 46] from 2016 to 2018	Historical limited CV data-based aggregation	n/a	detector-free coordination	5%, 15 mins change
Beak et al. ^[19] in 2017	Stop-bar detector-assisted method	n/a	adaptive coordination	25%
Feng et al. ^[87] in 2018	Probabilistic model based on both prior arrival distribution and historical CV data	n/a	CV-ASC	10%
Al Islam et al. ^[90] in 2020	Spatial vehicle distribution estimation by CVs	vehicle trajectories via both the loop and CV data	CV-ASC and coordination	0%, 10%
Li et al. ^[91, 92] in 2021	Vehicle-triggered platoon dispersion	n/a	CV-based coordination	5%, 10%
Mo et al. ^[93] in 2022	Decentralized learning method	n/a	CV-ASC	10%
Zhang et al. ^[104] in 2022	Bayesian deduction	n/a	CV-ASC	5%, 10%

simulation models^[105–107]. First, the microscopic modeling of large participated components like vehicles introduces a large computational cost when simulating large arterial networks. The second is that the digital coding of the road surface network incurs substantial complexity and financial cost. Third, there is limited availability of the real-time control plans from modern controllers when requiring complete information. In particular, there is a lack of SPaT data dynamic descriptions. Last, it is challenging to obtain details of the fluctuations and disturbances from the surrounding traffic demands and traffic streams.

Mesoscopic models

Mesoscopic models are usually identified to fill the gap between high-level aggregations of macroscopic models and high-level disaggregations of microscopic models and work at an intermediate level of detail^[105–107]. Typically, these popular mesoscopic models are classified into three types^[105–107]. The first type is the queuing approach for both freeways and signalized arterial roads. In this method, the queuing theory is introduced to model interaction between arrival patterns and signal status. The second form is the cellular automata-based method. In this method, the road is discretized into cells that each vehicle can occupy based on specific rules. The last alternative groups individual vehicles into packets or cells. The packet or cell controls the aggregate individual vehicles.

However, due to high-level aggregated representations of traffic streams and road geometry in these mesoscopic models, dynamic behaviour of facilities cannot be accurately analyzed or replicated^[105–107]. Mainly, it lacks dynamic descriptions of the

SPaT data. Also, large participating components like vehicles introduce huge computational costs when simulating big arterial networks.

Macroscopic models

There are various macroscopic models that describe the moving traffic stream at a high level of aggregation as traffic flow^[105–107]. Macroscopic models are a widely used strategy within many UTCSSs. Various typical UTCSSs^[15,108–110] that applied different macroscopic traffic models from 1960s to 2010s are shown in the following Table 12. These macroscopic models can be classified into three generalized as well as typical types: dispersion-and-store model (DSM), cell transmission model (CTM), and store-and-forward model (SFM).

(a) *Dispersion-and-store model (DSM)*^[73,120,121]. The DSM, originally proposed by Pacey et al. in 1956 and Robertson in 1969^[73,120–123], is an empirical observation mimicking both the platoon dispersion behaviour during a green signal and platoon storage during a red signal. Usually, two forms are used for this modeling: a normal distribution form and a geometric distribution form. The geometric distribution form is also called Robertson's Platoon Dispersion Model (RPDM) and has been widely incorporated in many UTCSSs, e.g., SCOOT^[120,121]. However, the DSM cannot model real-time precise complex queue formulation and dissipation since the road segment between any two adjacent intersections is considered as one link. In addition, its adaptiveness to traffic fluctuations is difficult to calibrate^[124].

(b) *Cell transmission model (CTM)*. The CTM proposed by Daganzo in 1994^[125] discretized the continuum of Lighthill &

Table 12. Summary of traditional UTCSSs applied different traffic models.

Decade	Typical UTCSSs	Data ^a	Global optimization formulation and/or solution algorithm	Traffic model
1960s	TRANSYT in UK in 1968	Loop data	Domain-constrained optimization	DSM model ^[15]
1970s	SCATS in Australia in 1979	SL, Loop data	Strategic and tactical control	Flow-delay profiles ^[15]
	SCOOT in UK in 1979	US, Loop data	Domain-constrained optimization	Flow-occupancy profiles, DSM model ^[15]
	DYPIC in UK in 1974 ^[108]	US, Loop data	Backward dynamic programming ^[108] , Rolling horizon approach	DSM model
1980s–1990s	OPAC in US in 1983 ^[15]	MB & SL, Loop data	Complete enumeration / exhaustive enumeration ^[111, 112] , Rolling horizon approach	DSM model ^[15]
	RHODES in US in 1992 ^[15]	MB & SL, Loop data	Dynamic programming ^[111, 112] , Rolling horizon approach ^[30]	DSM model ^[15]
	UTOPIA / SPOT in Italy in 1985 ^[15]	US & SL, Loop data	Online dynamic optimization and off-line optimization ^[108] , Rolling horizon approach ^[113]	DSM model
	PRODYN in France in 1984 ^[108]	US, Loop data	Forward dynamic programming ^[111, 112] , Rolling horizon approach ^[109]	DSM model
	ACS-lite in US in 2003 ^[15]	US, Loop data	Domain-constrained optimization, three levels of optimization methodology	DSM model
2000s	Aboudolas et al. in 2010 ^[109]	AL, Loop data	Quadratic programming, Rolling horizon approach	SFM model
2010s	Liu & Qiu in 2016 ^[110]	US & SL, Loop data	Multi-objective optimization problem and an evolutionary algorithm	Extended SFM model
	Hao et al. in 2018 ^[114, 115]	US, Loop data	Model predictive control-based method integrating optimizations	CTM model
	Han et al. in 2018 ^[116]	n/a	Linear quadratic model predictive control	Extended CTM model
	Lu et al. in 2019 ^[117]	n/a	Explicit model predictive control	SFM model
	Pedroso and Batista in 2021 ^[118]	US	Decentralized and decentralized-decoupled traffic-responsive urban control	Decentralized SFM
	Souza et al. in 2022 ^[119]	Loop data, Historical data	Integrating signal control and routing	Multi-commodity SFM

^a SL = stop-line, MB = mid-block, US = upstream, AL = arbitrary location, adopted from Stevanovic et al.^[15] and Aboudolas et al.^[109].

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Witham's kinematic model (LWR) into multiple cells. In this case, the road network is represented by many small cells. One cell's vehicle dynamics are based on a transition process between two consecutive cells. In 2018, Hao et al. extended the CTM to an extended urban cell transmission model (UCTM) to obtain the average travel delays of the vehicles in the upstream approaches of each intersection^[114,115]. However, the major disadvantage of CTM is that the fine discretization of the arterial network requires substantial computational complexity and sensor density. A shortage of sensors and limited computational capability significantly degrade the performance of CTM-based control methods^[124].

(c) *Store-and-forward model (SFM)*. Gazis et al. originated the SFM model in 1965, which was extended by Aboudolas et al. in 2009 to model traffic dynamics in congested arterials^[112]. Similar to CTM, vehicles in the SFM model are either stored within the current link in the red signal or forwarded to the next link in the green signal. The link dynamic is given by the conservation law. The most significant characteristic of the SFM is that the discrete time step T_k is equal to cycle length C , i.e., $T_k = C$ ^[124]. This leads the model to describe a continuous (uninterrupted) average outflow from each link outside of the consideration for a queuing formulation or for dissipation due to a green-red switching mechanism^[112]. In other words, SFM has difficulty modeling real-time accurate complex queue formulations and dissipations, similar to the disadvantage of the DSM. This model only provides an efficient representation of the dynamics in congested networks.

In conclusion, the dynamics of facilities are not accurately analyzed and replicated^[106,107,126], similar to the disadvantages of mesoscopic models with the high-level aggregated representation of the traffic streams and road geometry. For example, macroscopic models lack dynamic descriptions of the SPaT data. Also, DSM, CTM, and SFM have the difficulty with modeling real-time accurate complex queue formulations and dissipations. In other words, there is a problematic level of performance degradation because of queuing uncertainties.

Hybrid models

The hybrid models that combine the advantages of two or more levels of the individual models, emerge as possible solutions^[127]. There are two major types: mesoscopic-microscopic models and macroscopic-microscopic models^[107,128]. Usually, researchers aim to integrate the strengths of macroscopic or mesoscopic models (better modeling of large networks and easier calibrations) with microscopic models (greater details and modeling control strategies capability)^[107,128]. However, all of these studies are based on simulations that have extraordinary computational complexity. Consequently, existing research studies^[107,127,128] are only suitable for offline verification and evaluation of different ITS and signal strategies rather than for real-time signal control use.

Models in CV-based ASC and coordination systems

Most of the existing CV-based ASC^[1,36,75–87] and signal coordination^[19,32,40–43,46,98] systems depend on microscopic models. Thus, they suffer the problems described above in the subchapter '*microscopic models*'. One major issue is that performances degrade because of a shortage of sensors and computational capability.

There are not many works utilizing the mesoscopic models and macroscopic models for the CV-based ASC and signal coordination. Zhang et al. in 2022^[129] demonstrate a distributed

queuing model to improve the signal control performances in an edge computing environment. Chen & Qui in 2021^[130] implement the CTM with dynamic routing plans for a distributed signal control in an edge computing environment. Souza et al. in 2022^[119] propose a multi-commodity SFM utilizing a destination-based turning rate to improve signal control performances. Yao et al. from 2019 to 2020^[131–134] proposed a real-time dynamic dispersion model in a CV environment, where travel time, vehicle speed, vehicle location, or their combination is utilized. Li et al. in 2021^[92] proposed a predictive dispersion model to investigate signal coordination performances under low penetration conditions in a CV environment.

To the best of our knowledge, none of the existing CV-based ASC and signal control systems are based on hybrid models. Thus, they cannot benefit from the advantages of the hybrid models.

Control strategy

The second observation, as summarized in [Tables 8 & 9](#), is that the control strategies feature fewer delays, and better real-time and more efficient response performance over time whilst, at the same time, are becoming more complex. The responsiveness to demand has upgraded from a slow reactive response to rapid proactive response. The change frequency of the control plan is evaluated to around 1 HZ for traditional advanced ASC and CV-based advanced ASC. As for the CV-based signal coordination, the offset is quickly adjusted at per cycle level.

What is apparent is that these adopted control strategies are becoming more complex over time. In this study, these control strategies are divided into three types: (1) static optimization-based basic control strategy^[135], (2) dynamic optimization-based intermediate control strategy^[135], and (3) model predictive control (MPC)-based advanced control strategy^[136].

Static optimization

A static optimization-based basic method refers to a method where a signal control system achieves an optimal timing plan by solving a static optimization problem. The word '*static*' used in the term '*static optimization*' means that objective functions and constraints are time-independent, where they are focusing on the current time step. Most of the existing methods^[15] utilizing static optimization omit the term '*static*'. However, this thesis uses the term '*static optimization*' to clarify and claim the time-independent characteristics of these methods. Usually, mathematical programming, e.g., linear programming (LP), mixed integer linear programming, is used for solving this static optimization.

This static optimization-based basic control strategy is used in various traditional adjusted control and responsive control systems, e.g., SCATS. Furthermore, if no other feedback control methods (e.g., rolling horizon method^[109]) are added, the static optimization-based method is an open-loop system without a feedforward control. Consequently, it causes these control systems to have slow reactive responses with a slow change frequency to demand variations. This means that these systems are readily affected by traffic demand fluctuations and traffic stream disturbances.

Thus, the static optimization-based method has limited capability to optimize timing plans in high-dynamic conditions. The control performance is significantly affected by traffic demand fluctuations and traffic stream disturbances.

Dynamic optimization

Compared to the basic control strategy using 'static optimization', 'dynamic optimization' is widely used in the intermediate control strategy and is a method whereby the decision variables of constraints involve sequences of decisions over time or multiple periods^[135]. In other words, it has a dynamic model, i.e., traffic model, as a constraint to describe traffic dynamics, whereby the traffic model can be either a microscopic, a mesoscopic, or a macroscopic model. The deployed traffic model predicts the future status of the traffic system. Usually, this type of control system is labeled as a *model-based control*.

Without adding other feedback control strategies (e.g., rolling horizon method^[109]), this dynamic optimization causes the intermediate control strategy to be an open-loop system with a feedforward control. Thus, this intermediate control strategy performs better than the basic control strategy since it has a *prior* feedforward control and is adopted in most responsive control systems and advanced adaptive control systems, as shown in Tables 8 & 9. Typical examples include SCOOT^[27], MOTION^[31], BALANCE^[15], ACS Lite^[53], MOVE^[15], OPAC^[15], RHODES^[15], UTOPIA^[15], PYODYN^[15], DYPIC^[15], and Aboudolas et al.^[109] among others.

In order to solve dynamic optimization problems, there are several proposed methods: (a) dynamic programming (DP), (b) rolling horizon approach, and (c) other intelligent approaches.

(a) *Dynamic programming (DP)*. Dynamic programming is a technique that can be used for solving many optimization issues over time (i.e., dynamic optimization)^[124,135]. In most applications, DP breaks the original large-scale and complex problem into a series of small, solvable problems by Bellman's equation. DP has been used in some signal control systems, including OPAC V1^[15] and studies by Caceres et al.^[137–140]. However, the DP method has problems to overcome for the real-time control^[108]. In detail, the DP method requires complete future information for the optimization horizon, which is very hard to achieve in the real-time operation since the upstream sensor may only provide 5–10 s future vehicle arrival data.

(b) *Rolling horizon approach*. The rolling horizon approach

refers to a 'rolling planning horizon' that has a rolling mechanism with a planning horizon consisting of K_p time intervals^[108,124]. The planning horizon has two portions: a head portion with first K_H time intervals and a remaining tail portion with next $(K_p - K_H)$ time intervals. The traffic status is updated by measured data during the head portion and predicted by traffic models during the tail portion. The dynamic optimization is then solved during the whole planning horizon with the measured and predicted traffic status. Thus, a sequence of optimal control actions (e.g., split, offset) over the whole planning horizon is obtained. In practice, only the first optimal control action^[108,124] or a sequence of control actions over the head portion^[111] is implemented. After that, a rolling mechanism is applied, in which the planning horizon moves forward into the future by one rolling period, and the above routine is repeated. Moreover, the rolling horizon approach introduces a feedback loop that further increases the system's performance. Various traditional UTCSS^[15,108–110] that have applied the rolling horizon approach are shown in Table 13.

However, there is a concern that the rolling horizon approach does not always abide by the optimality principle if the parameter design (e.g., length of the projection horizon) is not well devised^[124]. The concern is that the rolling horizon approach causes a disadvantage where it degrades its performance in highly dynamic environments, especially in CV environments.

(c) *Intelligent approaches*. Intelligent approaches use other models that usually are not traffic models to update timing plans. There are several typical examples: the Fuzzy logic-based system like Jin et al. in 2017^[50], the deep learning (DL)-based system like Gao et al. in 2017^[51], the reinforcement learning (RL) technique like Mo et al.^[93] in 2022, and the distributed signal control using the emerging edge computing technique like Chen et al.^[142] in 2022. This is shown in Table 14.

However, for these Intelligent approaches, like either a deep learning-based or a reinforcement learning-based method, the sophisticated learning structure for the low penetration conditions is still missing^[93]. In addition, the detailing mechanisms of raw CV data types and amounts, and their real-time controlling capabilities for either centralized or distributed signal control are still remaining unclear^[93].

Table 13. Summary of traditional UTCSSs using the rolling horizon approach.

Typical UTCSSs	Data ^a	Rolling horizon approach	Global optimization formulation and/or solution algorithm
OPAC ^[15]	MB & SL, Loop data	Yes ^[15]	Complete enumeration (CE) / exhaustive enumeration ^[111, 112]
RHODES ^[15]	MB & SL, Loop data	Yes ^[30]	Dynamic programming ^[111, 112]
UTOPIA/SPOT ^[15]	US & SL, Loop data	Yes ^[113]	Online dynamic optimization and off-line optimization ^[108]
PRODYN ^[108]	US, Loop data	Yes ^[109]	Forward dynamic programming ^[111, 112]
DYPIC ^[108]	US, Loop data	Yes ^[108]	Backward dynamic programming ^[108]
Aboudolas et al. ^[109] in 2010	AL, Loop data	Yes	Quadratic programming
Liu & Qiu ^[110] in 2016	US & SL, Loop data	Yes	Multi-objective optimization problem and an evolutionary algorithm
Hao et al. ^[114, 115] in 2018	US, Loop data	Yes	MPC-based method integrating optimizations, CTM model
Jamshidnejad et al. ^[141] in 2018	Loop data	Yes	Sustainable model-predictive control, S-model
Han et al. ^[116] in 2018	Loop data	Yes	LQ-MPC, extended CTM, corridor
Lu et al. ^[117] in 2019	Loop data	Yes	Explicit model predictive control (EMPC), SFM model
Pedroso & Batista ^[118] in 2021	Loop data	One-step	Decentralized and decentralized-decoupled traffic-responsive urban control, Decentralized SFM
Souza et al. ^[119] in 2022	Loop data	Yes	Integrating signal control and routing, Multi-commodity SFM

^a SL = stop-line, MB = mid-block, US = upstream, AL = arbitrary location, adopted from Stevanovic et al.^[15] and Aboudolas et al.^[109].

Table 14. Summary of UTCs using modern intelligent approaches.

Typical works	Platform ^a	Intelligent strategy	Control features
Jin et al. ^[50] in 2017	Embedded device	Fuzzy-based	A fuzzy group-based approach, machine-to-machine connectivity
Gao et al. ^[51] in 2017	Centralized structure	Deep reinforcement learning-based	Convolutional neural network for automatic feature crafting, experience replay and target network for stability
Wu et al. ^[143] in 2019	Edge computing	Deep reinforcement learning-based	Distributed reinforcement learning
Zhou et al. ^[144] in 2021	Hierarchical structure	Deep reinforcement learning-based	Multi-agent training with rich CV data, hierarchical control
Zhang et al. ^[145] in 2021	Edge computing	Deep reinforcement learning-based	Multi-agent actor-critic control, value decomposition, a cooperative scheme
Wu et al. ^[146] in 2022,	Edge computing	Deep reinforcement learning-based	Game theory-aided reinforcement learning
Wang et al. ^[147] in 2022	Edge computing	Deep reinforcement learning-based	Social features and connections
Mo et al. ^[93] in 2022	Decentralized	Deep reinforcement learning-based	Asymmetric advantage actor-critic, non-CV, and CV data for offline training, CV data for online control
Chen et al. ^[142] in 2022	Edge, distributed	Distributed dynamic route-based	Distributed backpressure principle, dynamic route control

Model predictive control (MPC)

A special advanced model-based control strategy called model predictive control (MPC) is considered in this section^[113,136]. MPC is the most widely accepted modern control strategy to offer a compromise between optimality and computation speed^[136]. Generally speaking, MPC-based traffic control utilizes both a traffic model and the current traffic state to predict the dynamic evolution of traffic states, then applied to obtain optimal signals. An MPC controller includes several basic components, including a state estimation module, a state evolution model, and an optimization module^[113], with further details of MPC outlined by Kouvaritakis & Cannon^[136]. It is widely recognized that MPC can further decrease the adverse effects of traffic disturbances^[148].

Traffic controls that explicitly use MPC were originally proposed by Bellemans in 2003^[149] and Hegyi et al. in 2005^[150] for both ramp metering (RM) and the variable speed limit (VSL) studies on freeways. In recent years, Hegyi et al.^[113,151], Papa-georgiou et al.^[148,152], and Wang et al.^[153–156] further summarized, extended, and validated the MPC-based RM and VSL studies on freeways. Studies that focus on traffic signal controls that explicitly employ MPC focus on congested arterial networks include Dotoli et al.^[157], Aboudolas et al.^[112], Lin et al.^[158], Liu & Qiu^[124,159], and Baldi et al.^[160]. Only few works explored performance in non-congested arterials^[114,115].

There are other traffic control systems^[15,108] that use similar schemes, shown in Table 13. These systems also obtain optimal signals by applying predictions and models, but they are not formulated and implemented explicitly to the MPC structure correspondingly^[113]. Thus, these systems cannot feature the benefits of MPC without simultaneously solving their problems.

Although MPC shows good performance ability in RM and VSL control on freeways and signal control on congested arterials, several concerns arise concerning its capability on non-congested arterials. First, the traffic dynamic and signal mechanism are more involved in under-saturated arterials without a simplified traffic model, causing a lack of computational tractability. Second, the performance of traffic control systems can degrade from unpredictable demand variations and traffic disturbances on the road when using an open-loop prediction model of the MPC. The reason for the open-loop structure is that the nominal future demand and signal control variables are still functions of time.

Control strategies in the CV environment

Corresponding to the above classification, the existing control strategies in various CV-based signal control systems are categorized into the following approaches: (1) static optimization-based control, (2a) dynamic optimization-based control with the DP, (2b) dynamic optimization-based control with the rolling horizon scheme, (2c) dynamic optimization-based control with other intelligent approaches, and (3) MPC-based control. This classification is shown in Table 15.

From Table 15, the existing control strategies usually fall into the static and dynamic optimization-based options. There are no existing studies based on the MPC. Therefore, the existing CV-based signal control systems suffer from the original drawbacks of these two control types. Furthermore, it cannot draw upon the benefits of the MPC. Finally, the high frequency of data exchange and the low penetration issue increases data disturbances and fluctuations. This causes more complexity when designing an MPC in the CV environment. In particular, the slow revision of timing plans in existing MPC-based controls is not compatible with the rapid, high-frequency data communication in the CV environment.

Further discussions

In this section, more discussions about the intelligence types and mixed traffics in different environments are presented.

Intelligence types in different environments

The essential parts of different environments are the connectivity and the automation. The connectivity and the automation are important but different in connected and automated transportation systems^[20–26].

With the connectivity technology, different communication methods, including the vehicle-to-vehicle (V2V) communication and vehicle-to-infrastructure (V2I) communication, are collectively called the Connected Vehicle (CV) environment. With the automation technology, the vehicle has the capability to perform different levels of automation, like highly automated vehicle (HAV) and full automated vehicles (FAV), where this environment with different automated vehicles can be called the Automated Vehicle (AV) environment. Correspondingly, if a vehicle is connected to other vehicles, road infrastructure, and operates at a particular level of automation, the resulting transportation system can be referred to as a connected and automated vehicle (CAV) environment.

The existing signal control methods in CV, AV, and CAV envi-

Table 15. Summary of CV-based signal control systems.

Authors	CV data	Rolling horizon approach	Global optimization formulation and/or solution algorithm*	CV applications	Benefit ⁺
Gradinescu et al. ^[75] in 2007	Online	No	Static optimization ¹	CV-ASC	28.3% ¹
Priemer et al. ^[161] in 2009		No	Dynamic optimization with DP & Complete enumeration ^{2a}	CV-ASC	24% ¹
Lee et al. ^[82] in 2013		No	Static optimization ¹	CV-ASC	34% ⁵
Cai et al. ^[80] in 2013		No	Dynamic optimization ^{2c}	CV-ASC	11.69% ⁵
Pandit et al. ^[81] in 2013		No	Dynamic optimization ^{2c}	CV-ASC	~25% ¹
Kari et al. ^[83] in 2014		No	Static optimization ¹	CV-ASC	57.31% ¹
Guler et al. ^[36] in 2014		No	Dynamic optimization ^{2c}	CV-ASC	~50%*
Younes et al. ^[85] in 2016		No	Scheduling algorithm ^{2c}	CV-ASC	25% ¹
Islam et al. ^[88] in 2017		No	Modified MILP ¹	CV-ASC	27% ²
Liu et al. ^[39] in 2017		No	Reinforcement learning ^{2c}	CV-ASC	~30% ³
PAMSCOD ^[42] and its variant ^[45] in 2012 and 2014, respectively	Offline	Yes	MILP ^{2b}	CV-ASC	25% ¹
Goodall et al. ^[35] in 2013		Yes ^[16]	Dynamic optimization with rolling horizon ^{2b}	CV-ASC	20% ⁴
Feng et al. ^[11] and its variant ^[87] in 2015 and 2018, respectively		Yes	Hybrid structure ^{2b}	CV-ASC	16.33% ¹
C.M. Day et al. ^[98, 40, 41, 46] from 2016 to 2018		No	Static optimization ¹	CV-based coordination	–
Priority-based method ^{[32][42]} in 2016		No	Static optimization ¹	CV-based coordination	25% ¹
Beak et al. ^[19] in 2017		No	Static optimization ¹	CV-based coordination	19% ¹
Al Islam et al. ^[90] in 2020		Yes	Dynamic optimization with rolling horizon ^{2b}	CV-ASC and coordination	50%*
Li et al. ^[91, 92] in 2021		Yes	MPC ³	CV-based coordination	35% ¹
Zhang et al. ^[104] in 2022		No	Deep reinforcement learning-based ^{2c}	CV-ASC	66% ¹
Mo et al. ^[93] in 2022		No	Deep reinforcement learning-based ^{2c}	CV-ASC	30% ¹

* 1 = static optimization-based control, 2a = dynamic optimization-based control with the DP, 2b = dynamic optimization-based control with the rolling horizon scheme, 2c = dynamic optimization-based control with other intelligent approaches, 3 = MPC. ⁺ index type: 1 delay, 2 queue length, 3 waiting time, 4 stop, 5 travel time, * combination.

ronments can be classified into three types based on the object^[20–26]: vehicle intelligence (such as GLOSA, Green Light Optimized Speed Advisory), infrastructure intelligence (such as advanced signal control system), and joint intelligence that integrates both vehicle and infrastructure intelligence (such as integrated vehicle routing and signal optimization^[119,130]).

Mixed traffic environment

In general, in mixed traffic scenarios, there is a mixed flow composed of human-driven vehicles (HDVs), CVs, AVs, and CAVs. Mixed traffic flow has brought new opportunities and challenges, which have received extensive attention from both academia and industry. Numerous research works have been conducted in this area. There are two key points in the mixed flow research: one is the driving parameter, and the other is the penetration impact.

First, in mixed traffic scenarios, according to our current understanding, there are no significant differences in driver behaviors between connected vehicles and traditional vehicles at signal-controlled intersections, specifically from a car-following driving perspective. This is because both types of vehicles are operated by human drivers. However, different automated vehicles with different automation levels may have different driving behaviors, like different reaction times^[162–164]. Thus, considering human driving is assisted by low-level automation intelligence in a CV environment, there may exist little differences other than significant differences in driver behaviors

between CVs and traditional vehicles.

Moreover, regarding the definitions of penetration rates for vehicles with connectivity and automation, there are three typical types in existing studies^[20–26]. They are the penetration rate of the CV, the AV, and the CAV, respectively. Usually, these penetration rates are different and are not necessarily equal with each other. However, most existing methods have a certain requirement for the proportion of CAVs. These methods are applicable to mixed traffic flow with higher penetration rates, where the higher penetration rate refers to the proportion of CAVs in mixed traffic flow exceeding 20%–30%. These existing research works are constrained by high penetration rates and even require known specific values. When the penetration rate is low or ultra-low, there are still challenges, such as large state estimation errors, decreased control effectiveness, and parameter mismatch bias^[20–26]. Thus, low penetration rate (LPR) and ultra-low penetration rate (ULPR) conditions need further improvement.

Challenges and future research directions

Based on the comprehensive literature review, there are already numerous works and systems which have been presented and demonstrated during the last several decades. Though they have shown powerful and efficient advantages, there are still some challenges and concerns for both on-CV and CV-based ASC and signal coordination systems. These

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problems and challenges, as well as potential future research directions, are discussed in this section.

Challenges

In this section, the key challenges requiring answers are summarized from three fundamental component perspectives, i.e., data, traffic model, and control strategy. For the sake of clarity, this section now provides a comprehensive issue summary of these systems.

Data

First, let us discuss some potential challenges regarding the CV data as well as some further emerged data types. For the CV-based mobile data, there are still several new issues. Most significantly, these issues are caused by low market penetration conditions. Two issues are apparent at this point. The primary concern is the small CV samples among the large traffic flow population when there is a low penetration rate (LPR) of CVs. The low penetration rate condition will continue for many years before a critical threshold rate is reached that can take the use of CV technology to the next level of benefit (e.g., 20%–30% for traffic signal control^[94]). Even worse, at the very early stage, there exists ultra low penetration rate (ULPR) condition, where the penetration rate of CV can be as low as 1%–5%. The LPR (5%–10%) as well as ULPR (1%–5%) conditions will continue to cause the loss of CV data and degrade the performance of the CV-based signal control framework^[19,43,43,102,103].

Furthermore, the presence of a large number of non-CVs causes incomplete information, accumulates disturbances, and increases uncertainty when obtaining optimal signal timings^[17]. Moreover, there are few proposed methods^[1,94] to estimate the state of non-connected vehicles from different perspectives (e.g., location, speed, acceleration). The existing techniques that are aimed at solving these two issues in low-penetration conditions continue to demonstrate performance drawbacks. Thus, before reaching a critical threshold rate, the LPR as well as ULPR are our key challenges.

Model

For the traffic models, we have witnessed the huge improvements over the last several decades. This limited review selected some typical models and some challenges are discussed for the fast-developing and will-coming connected and automated vehicle and transportation era. First, for the microscopic models, they introduce considerable computational complexity, and have limited availability when requiring complete information. Specifically, they lack a dynamic description of signal status. Next, macroscopic and mesoscopic models provide limited details due to the high-level aggregate representations when modeling the control and information systems. Furthermore, for traffic models in these existing CV-based ASC and coordination systems, several issues are raised. As for the microscopic models in the existing CV-based ASC^[1,36,75–87] and signal coordination^[19,32,40–42,46,98] systems, they still are suffering high computational costs with limited utility when the information is incomplete. In addition, though hybrid models combine advantages of two or more levels of the other models, none of the existing CV-based ASC and coordination systems are based on hybrid models. Thus, developing efficient and accurate traffic models for the fast-changing connected and automated transportation era is still a big challenge for the researchers and practitioners.

Control strategy

As for control strategies in a CV environment, the existing deployed control strategies usually use either the static or the dynamic optimization-based control strategy. There are several problems with these strategies. First, the existing CV-based signal control systems suffer from the original drawbacks of static and dynamic optimization-based control strategies. There are few existing CV-based ASC and signal coordination techniques based on the model predictive control (MPC) method. In particular, there are few existing designed MPCs for non-congested arterials in the CV environment.

Then, the low-penetration issue, the high frequency of data exchange, and the issues of microscopic models increase disturbances and fluctuations, which further cause more complexity when designing an MPC in the CV environment. For example, the slow timing plan revision capability of the existing MPC-based control is not compatible with rapid, high-frequency data communication by V2V and V2I communication in the CV environment. Furthermore, the performance of MPC-based traffic control systems can still be degraded by unpredictable demand variations and traffic disturbances on the road when using an open-loop optimization model of the MPC. Thus, considering that existing non-CV- and CV-based ASC and coordination systems continue to have challenges to overcome, the potential of CV technology needs further study.

Future research directions

In order to provide an efficient real-time CV-based adaptive signal control and coordination framework for the fast-changing connected and automated transportation era, while resolving the outlined existing challenges, several future research directions are investigated and discussed in this work^[20–24]. These future potentials are also provided from three key aspects.

First, as for the *data* perspective, the current context is that the reaching of a critical threshold rate of connected vehicles or connected and automated vehicles still needs a long time period. Thus, investigating comprehensive data sampling and acquisition methods with only a few CV data in either *LPR* or *ULPR* conditions is still a potential way to explore the mixed traffic characteristics fully. The enhanced data acquisition method for LPR or ULPR conditions can present enough spatial-temporal traffic characteristics and phenomena. In addition, considering that there are still a large number of *non-CV vehicles* (human-driven vehicles) on the road, developing efficient sensing and sampling methods to capture the complexity of microscopic driving behaviors via these human-driven vehicles might improve the mixed traffic flow characteristics further. The estimation method is a compensated data source to improve the performance of the CV-based methods, like vehicle trajectories^[165]. Also, considering the fast-developing new lidar sensing technique, the lidar data have several advantages, including high positioning accuracy, direct depth information, and bird's-eye view perception (BEV)^[165,166]. The corresponding generated *new data* type, i.e., the point-cloud map, might further contribute to the traffic flow characterizing improvements. Currently, the future potential methods might include the probabilistic approach^[104], the car-following principle-based approach^[90], or the learning-based data-driven approach^[93]. More explorations are needed further for *LPR/ULPR* CV data, *non-CV* data, and *newly-emerged* data.

Next, during the last decade, we also stepped into the super-fast development of learning techniques and edge computing capabilities. To resolve the challenges of the *control strategies*, these super-fast developing techniques show us some potentials. The *learning techniques* further extend the existing optimization or predictive strategies' capability to handle automated machine-crafted features, to learn control design, to preserve safe or robust control^[167]. These learning techniques include deep learning (DL), reinforcement learning (RL), deep reinforcement learning (DRL)^[93,104], large pre-trained techniques^[165,166], and their developments. Also, the recent successes of *edge computing* in the computer science and communication communities bring large computational capabilities to the edge or terminal devices^[142]. The improved computing capability in the vehicle or road infrastructure further welcomes powerful and efficient sensing and controlling techniques to improve the control performances. This enhanced computing in the edge facilitates the local sensing, planning, and controlling in a distributed way. Thus they may have the potential to improve performances of the decentralized or distributed control strategies when handling the huge complexity introduced by both a large number of road participants as well as their microscopic driving mechanisms and behaviors.

Last, we discuss some opportunities for the *traffic models* in this connected and automated transportation era. The key potentials among the traffic models have some similar trends in this new paradigm of traffic flows. The traditional or classic micro-, meso-, and macroscopic models might further be updated and extended. For the urban traffic flows, large *network-level or regional* models and *multi-modal* systems for huge cities or areas are needed^[20–23], like Macroscopic Fundamental Diagram (MFD) developments, since more and more road participants and road infrastructure are included in the future. Also, considering the emerging techniques, including connectivity, automation, and edge computing, the *new technique-driven* model developments require more efforts and works, like connected and automated vehicle dynamics, microscopic human safety behaviors, high-fidelity driving, and traffic simulator-based data-driven models, trajectory-based traffic models^[23], and distributed/decentralized traffic spatial characteristics.

Conclusions

Existing traditional signal control systems for urban traffic are usually based on traffic flow data from fixed location detectors. Because of rapid advances in the emerging vehicular communication, connected vehicle (CV)-based signal control demonstrates significant improvements over existing conventional signal control systems. Though various CV-based signal control systems have been investigated in the past decade, these approaches still have some issues and challenges. Thus, to better utilize and implement these existing CV-based and non-CV-based research works, their pros and cons are fully weighed-up in this review. In summary, the contributions and findings of this review are listed as follows:

First, in this review, the typical components and structures of these CV-based and non-CV-based urban traffic signal control systems are summarized. The typical components are data,

traffic model, and control strategy. Across the unified three components, a clear demonstration of the differences and evolutionary relationship between both CV-based and non-CV-based methods is presented across three components. In detail, with this foundation, the advantages and disadvantages of CV-based signal control methods are comprehensively illustrated.

Second, several important issues of these CV-based urban traffic signal control systems are digested and identified. These identified issues include sub-optimal results in low market penetration conditions, a lack of uncertainty consideration for rapidly changing demands and driving modes, and non-scalable and complex signal control systems architecture.

Next, some future directions and potential topics are pointed out with the hopes of overcoming these existing revealed issues. These topics are still categorized into new data, new traffic model, and new control strategy. For example, one new data source is the Lidar-based data source with a bird's-eye view. The corresponding new data type, i.e., the point-cloud map, can further obtain more characteristics of the traffic flows, including not only the vehicles but also surrounding pedestrians and bicycles. The other interesting topic examples include new automation-driven model and new learning-based control strategy.

In summary, we hope this review can highlight some key research areas as well as identify several essential research questions, where it can highly promote the further development of this exciting and promising urban traffic signal control in the fast-developing connected and automated transportation era.

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Conflict of interest

The authors declare that they have no conflict of interest.

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